Effective October 1, 2000											
	(SMALL ENTITY TYPE		OTHER THAN						
			(Column 1)	(Co	(Column 2)				on R		
TOTAL CLAIMS			10				RATE BASIC FEE	FEE 355.00		RATE BASIC FEE	FEE 710.00
FOR			NUMBER FILE	D NUI	NUMBER EXTRA		BASIC FEE	355.00	OR		710.00
TOTAL CHARGEABLE CLAIMS			/Ø minus	20= '			X\$ 9=		OR	X\$18=	
INDEPENDENT CLAIMS			Lf minus	3=	•		X40=		ОR	X80=	
MULTIPLE DEPENDENT CLAIM PRESENT							+135=		OR	+270=	
* If the difference in column 1 is less than zero, enter "0" in column 2							TOTAL		OR	TOTAL	
	CI	ı	OTHER THAN SMALL ENTITY OR SMALL ENTITY								
(Column 1) (Column 2) (Column 3)								ADDI-			ADDI-
NTA		REMAINING AFTER AMENDMENT		NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		RATE	TIONAL		RATE	TIONAL
AMENDMENT	Total	· 14		· 2	7 - /		X\$ 9=		OΆ	X\$18=	
MEN	Independent	· 11	1801 (0.5	il			X40=		OR	X80≖	
L	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						+135=		OR	+270=	
	· · · · · · · · · · · · · · · · · · ·						TOTAL			TOTAL	\leftarrow
)	1-14-04 EX'S AMCH						ADDIT, FEE		OR	ADDIT. FEE	
(Column 1) (Column 2) (Column 3)											
N B		CLAIMS REMAINING AFTER		HIGHEST NUMBER PREVIOUSL PAID FOR			RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
AMENDARENT	Total	*) (Minus	$ \chi$) = /		X\$ 9=		OR	X\$18=	
MEN	independent	· 4	Minus	· · · ·	=		X40=		OR	X80=	
₹.	FIRST PRESE	J			1						
							+135= YOTAL		OR	+270=	
	•								OR	ADDIT. FEE	
(Column 1) (Column 2) (Column 3)											
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSI PAID FOR	PRESENT LY EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total		Minus	••	=		X\$ 9=		OR	X\$18=	
NE NE	Independent	•	Minus	***	•		X40=		ОЯ	X80=	
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						j	+135=		1	070	T
	If the entry in colu	TOTAL		OR	TOTAL	 					
. "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, other "20." ADDIT. FEE											
If the Frighest Number Previously Paid For (Total or Independent) is the highest number tound in the appropriate box in column 1.											

Application or Docket Number